

## MEMORANDUM FOR ALL PARTICIPANTS

FROM: 30 FSS/FSVS

SUBJECT: VANDENBERG AFB INTRAMURAL BOWLING BY-LAWS

1. **GENERAL:** The purpose of the Intramural Bowling League is to promote “esprit de corp.” and develop a sense of sportsmanship for all personnel assigned to Vandenberg AFB.
2. **ORGANIZATION:** An organization may have more than one team in the league; however, they must be designated as teams 1, 2, etc... or by section name.
3. **ELIGIBILITY:** Participation in the intramural leagues is open to all military personnel and civilians assigned to Vandenberg AFB and personnel on TDY status for more than thirty (30) days. Dependents participating in the winter softball program must be 18 years or older.
  - A. TDY personnel must be on orders for thirty days or longer.
  - B. Individuals may/may not be assigned or attached to the unit represented. If an individual changes squadrons during the season, he/she may choose which squadron she wishes to play for. He/she will establish their eligibility by playing one game with either the losing or gaining unit. This must be done before the first half on the season is over. Prior to being placed on any team, all extra players regardless of category of personnel must go into a player’s pool. Once the playoffs start players may not switch teams if there unit has more than one team.
  - C. Squadrons, detachments or units with insufficient personnel assigned or present for duty may, with approval of Fitness Center Director, combine with other units in the same situation. This authority to combine will only be for this particular season. The team can’t compete for commander’s trophy points.
  - D. If an organization does not enter a team in the program, members of that organization may be assigned to participate with another organization entered in the program by requesting in writing their intent to the Sports Director. The Director will place these individuals in the players’ pool. Once the season has started, the team with the least amount of players on their roster will have first choice at any additional players entering the players’ pool. The second option will be the team with the worst win/loss record, and so on.
  - E. A player whose team drops from the league or forfeits out must submit their name to the Intramural Sports Coordinator to be placed in the players’ pool. This includes squadrons with two or more teams.

4. **UNIFORM REQUIREMENTS:** No part of the military uniform, serviceable or unserviceable, to include cut-off pants may be worn while participating in the intramural program. All bowlers must wear proper bowling shoes.

5. **SAFETY:** Do not be careless with the bowling ball. Practice common sense. No horse play near lanes or bowlers. Ensure nobody is standing behind bowlers in action. Stretch and warm up accordingly prior to bowling. Inspect balls for damage or cracks. Check to make sure there are no foreign objects on lanes.

6. **POSTPONEMENTS:** A postponement will only be granted for power failures, and squadron/base alerts that are **MISSION ESSENTIAL**. Unit picnics are not considered mission essential.

7. **PROTEST:** Protest will be limited to rule interpretation and player eligibility only.

A. Protest must be registered at the time of the incident. The official will notify both coaches that the game is being played under protest. The individual protesting the game, with a full account of the events will write the protest in the scorebook.

B. A full account of the protest and its conditions must be typed and presented to the Intramural Sports Coordinator before 1200 hrs on the following workday.

8. **COMPOSITION OF PROTEST COMMITTEE:** The protest committee will consist of the Fitness Center Director, The bowling league president, Vice President, and the league treasurer. Decisions can't be appealed.

The league will only consider protests based on the player's eligibility. The officials will accept no protests based on judgment calls.

9. **AWARDS:** A trophy and T-shirts indicating the team's accomplishment will be awarded to the first place team. A maximum of 15 T-shirts will be awarded to the team. The second place team will be presented with a trophy.

10. **EJECTIONS AND DISQUALIFICATIONS:** Players will be ejected or disqualified for unsportsmanlike conduct. A player will be disqualified if he is ineligible.

## **INTRAMURAL BOWLING LEAGUE RULES**

Intramural bowling League will bowl at Surf Lanes.

**Rule 1.** The league board of directors, which consists of the officers and team captains, shall manage the league. The board of directors shall adopt the league rules and the league membership shall elect new officers prior to prize fund distributions. If the league voting is required, the majority rule shall be adopted.

President:	Henry Green	805-588-8732	henry.green@lmco.com
Vice President:	Chris Geelan	805-606-2315	scott.morgan@us.af.mil
Secretary/Treasurer:	Richard Greenway	588-5838	richard.greenaway@us.af.mil

**Rule 2.** The league will consist of 10 teams with a playing strength of 4. The names of players, as well as any changes in the roster during the season, are to be reported by the team captain to the league secretary before a player competes. Rosters shall be limited to 10 members per team. No new bowlers will be added after the 23<sup>rd</sup> week.

**Rule 3.** All active duty, retirees and their dependents are eligible to bowl for their respective squadrons; retirees can bowl for the squadron they retired from. Also DOD civilians and contractors can bowl for their respective squadrons. Individuals with dual eligibility have the option at the beginning to select their team. If an individual PCAs during the season he/she has the option to finish the year with the team they started with or transferring to the team that they are now eligible for, this decision must be made immediately after the transfer.

**Rule 4.** League fees, which must be paid by each member each session, shall be \$12.00 of which \$7.00 covers the lane fees; \$1.00 is for the secretary/treasurer's salary and the balance of \$4.00 to be placed in the league account. Teams with absent bowlers are required to pay \$12.00 per absent bowler. Games shall be forfeited by any team whose participating members are not current in league fee payments. The secretary's salary shall be paid at the completion of the league.

**Rule 5.** The league shall be certified through USBC and will consist of both males and females. Membership fees must be paid before completion of the bowler's first series, this fee is \$18.

**Rule 6.** An account will be opened in the name of the league (Intramural Bowling League) and deposits must be made within 7 days of receipt. Withdrawals from the account may only be made with the joint signatures of at least two officers as designated by the league board of directors. The league president shall verify the account monthly.

**Rule 7.** A prize list, drawn up by a committee appointed by the league president, must be submitted for approval by the league membership within five weeks after the start of the schedule. Majority rule shall be adopted for the prize list.

**Rule 8.** An individual must complete 51%, 46 games, of the total games of the season to be eligible for monetary awards at the end of the season.

**Rule 9.** A team can only win one team award, and an individual can only win one individual award, excluding the most improved average and high average awards. If a team/individual qualifies for more than one award the following criteria will be used to determine which one will be awarded. If there is a difference in money value, the award

with the highest value will be awarded first, if the awards are of equal value then series will come before game and scratch before handicap.

**Rule 10.** New bowlers will establish an average on the first night that they bowl. All others shall carry over book averages from the league for the first 9 games. Handicap shall be 90% of 210 with no limit on handicap. A handicap cannot be established until an individual has bowled three games. In the event that a bowler does not complete three games on the first night he/she bowls then a vacant score will be used for the third game. The results of those games where a bowler didn't have a handicap will be held until the bowler bowls a third game and a handicap can be established.

**Rule 11.** The minimum legal lineup of two bowlers must be present before the completion of the third frame of each game. If a team doesn't have a legal line-up by the end of the third frame of any game than that game will be forfeited, if neither team has a legal line-up it will be a double forfeit.

**Rule 12.** Vacancy scores may be used, for the first two weeks of scheduled play, if a team does not have sufficient members to bowl. The vacancy score shall be 140 plus handicap (63). 210 Total.

**Rule 13.** A bowler who arrives late may enter game provided 3 frames have not been completed. In this situation frames missed may be made up.

**Rule 14.** Absentee scores will be allowed when a team has a legal line-up but less than four bowlers. Absentee scores shall be the member's average minus ten pins with full handicap. The criteria for selecting the absentee score shall be the absent person with the highest amount of games bowled. In the event of a tie, the bowler with the highest average will be used.

**Rule 15.** The league will determine wins and losses on a handicap basis and the league will work on an eight point system whereas two points will be awarded for each game won and two points will be awarded for high team series. In the event of a tie the teams will each be awarded one point. Position standings will be based on percentage of games won, in the event of a tie total pins will break the tie except for 1<sup>st</sup> and 2<sup>nd</sup> place then a 3 game roll will prevail.

**Rule 16.** Postponements must be requested through one of the league officers. In the event a team can't field a legal line-up due to military commitment a postponement will be granted. All postponed matches must be made up prior to the next 2 league nights. All postponed matches must be made up prior to position rounds. If the games are not completed prior to position rounds they will be forfeited.

**Rule 17.** To be eligible to compete for Commander's Trophy points a team roster must be at least %50 active duty military.

**Rule 18.** If a team or individual must withdraw from the league during the season, 2 week notice and sufficient reason must be given in accordance with USCB Rule 114a and any league fees owed must be paid at the time of notice. Funds earned will be distributed back into the prize

**Rule 19.** A double elimination tournament will be used to determine the base champions; awards will be presented to both the first and second place teams. The top 8 teams in the league will qualify for this tournament; total pins will determine ties for these positions. If one of the top 8 teams chooses not to participate, the next willing team will take their place. (i.e., team in 6<sup>th</sup> chooses not to participate, team in 9<sup>th</sup> place will be given the opportunity, and so on...). Tournament schedule will be determined at a later date. Qualifying teams may be required to cover lineage fee of \$400.



PAMELA COFFEY

Director, Sports and Fitness Center